Cockfight Network

Where feathers fly and legends are born

2024

2025

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https://app.cf-n.io

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Overview

Overview

Cockfight Network is the project reborn as the raising-typed P2E (Play-to-Earn) game through reinterpreting cockfighting which has been traditionally loved in Southeast Asia in line with the digital age. It particularly focuses on solving existing cockfighting problems and presenting new possibilities, inspired by the cockfighting culture that has developed mainly in the Philippines, its economic and cultural importance. These problems include match fixing, opaque betting amount transactions, ethical issues regarding fighting cocks, etc., and Cockfight Network took note to utilization of blockchain and NFT as an alternative to solve these problems.

Example Image 1 - Not related to the actual game screen

Example Image 2 - Not related to the actual game screen

Cockfight Network allows NFT eggs to be purchased instead of real chickens and grown into chickens using various raising items on a blockchain-based game platform.

Users can participate in cockfighting games with their own chickens, earn rewards through this, and enjoy betting by predicting game results even if they do not participate in the game directly.

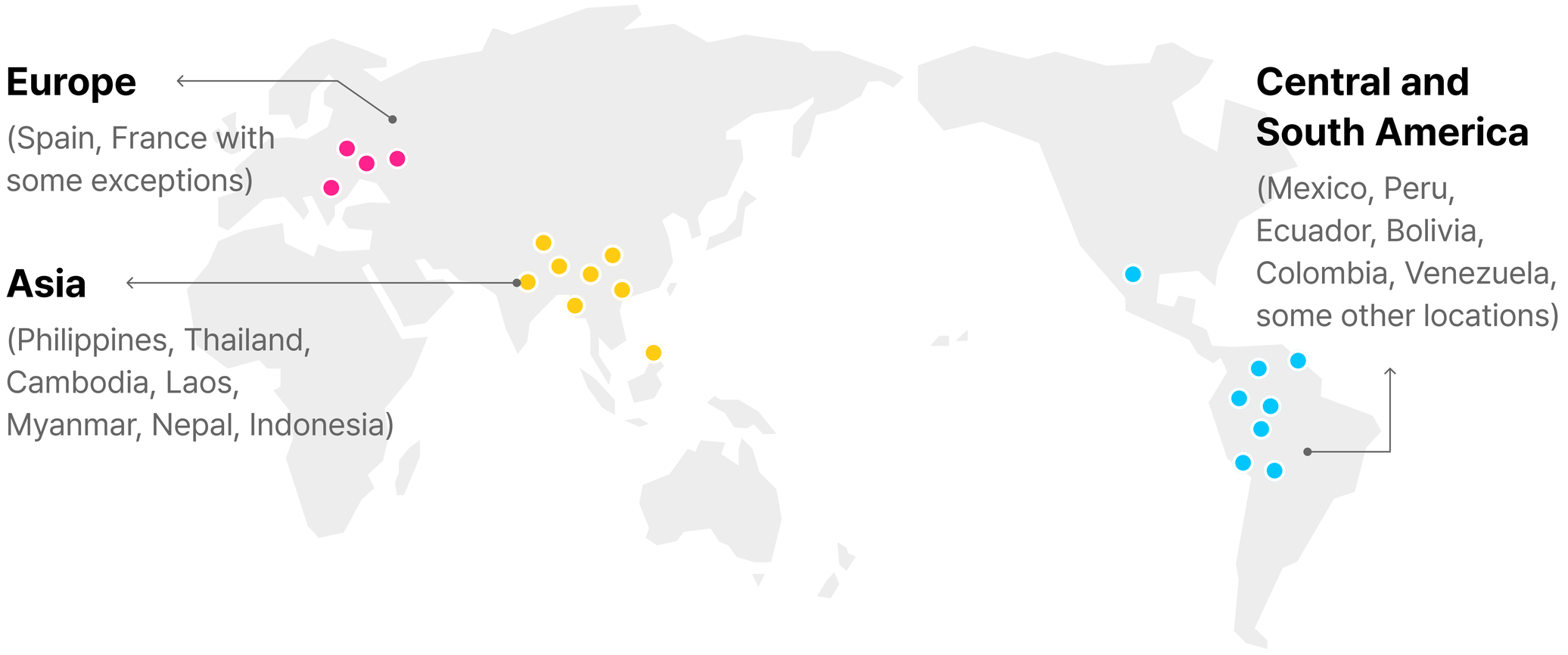
> The game results are transparently recorded on the blockchain and the payment of betting amounts is also made publicly, which effectively solves problems in existing cockfighting, such as match fixing and opaque betting transactions. The actual cockfighting also cost an average of USD 1,000 to USD 2,000 each year, including the cost for purchasing, raising, training, maintaining chickens, etc., but Cockfight Network can save up to 1/100 of these costs from eggs to chickens. Furthermore, it provides a more unique cockfighting by adding a raising-typed game element of allowing users to raise NFT eggs in the way users want through various items. In addition, as it operates based on NFT characters instead of using real chickens, it can solve ethical issues, such as animal exploitation. Cockfight Network adopted the Giant Mammoth Chain network considering gas fee reduction, quick processing speed, and high security. The platform uses Cockfight Network (CFN) tokens (ERC 20) issued on the basis of the Giant Mammoth Chain as a means of payment, and NFT eggs are issued with Ethereum's NFT standard specification ERC-721, while NFT items are issued with ERC 1155.

Background

Background

Cockfighting is a traditional fighting sport with a deep history in many cultures, including ancient India, Persia, and Southeast Asia, in which chickens are made to fight each other. This sport, which has a long history in many cultures, has been popular mainly for entertainment or gambling purposes.

It has become an important traditional sport in Southeast Asia, especially including India, the Philippines, Thailand, Indonesia, Vietnam, etc. Although cockfighting is illegal in many countries today, it is still legal in some Southeast Asian countries, such as the Philippines, Thailand, Indonesia, etc., and some South American countries, such as Mexico, Peru, Colombia, etc., some parts of Spain, and the French Canary Islands. In these regions, cockfighting is considered to be an important cultural and economic activity beyond mere entertainment.



Cockfighting is a traditional sport enjoyed in many parts of the world, and is a fighting game in which cocks are made to fight each other. Cockfighting is held in some countries and areas, including South America, Central America, Europe, Asia, etc., in which it is legal.

In particular, the Philippines is one of the countries where cockfighting is very active. In the Philippines, cockfighting is called Sabong in the local language, and is established itself as a traditional sport and popular entertainment. Major games are played on a large scale with a lot of betting.

> The online cockfighting (E-Sabong) market has explosively grown as stadiums were closed during the period of COVID-19 pandemic. Online cockfighting is operated in a way to watch and bet on cockfighting through live streaming. The cockfighting market in the Philippines, including online cockfighting, amounts to billions of dollars per year, and the daily average transaction amount of the online cockfighting is estimated to be USD 52 million (about KRW 72 billion) as of May 2022. In particular, the online cockfighting market has great potential for growth to Southeast Asia and the global market as well as the Philippines market, and can be considered as an attractive market. However, with the rapid growth of the online cockfighting market, various problems, such as match-fixing, opaque financial flows, disputes between users and operators, etc., arose. The controversy over the fact that cockfighting itself is unethical from an animal protection perspective also continues. We developed ‘Cockfight Network’, which is an innovative cockfighting game that combines blockchain technology to solve these problems and overcome the limitations of existing cockfighting. Cockfight Network goes beyond a simple game and leads the global P2E (Play-to-Earn) ecosystem by converging traditional sports and modern technology, and presents a new paradigm for delivering traditional culture to the digital world in a sustainable way.

About Cockfight Network

3-1 CFN Tokens and Points

3-2 How to Purchase and Raise Egg NFTs

3-3 Cockfighting Games and Reward System

3-4 Cockfight Network Betting System

3-5 NFT Marketplace

About Cockfight Network (1/8)

Cockfight Network is a blockchain-based cockfight raising P2E game reinterpreted for the digital age. Users can purchase NFT eggs and raise chickens directly from hatching to chickens, and earn rewards by participating in cockfights with their grown chickens. The gender of chickens hatched from eggs is randomly determined, and male chickens grow into individuals with various stats depending on the reinforcement method. On the other hand, female chickens cannot participate in cockfights, but instead can receive CFN tokens as rewards for one year through staking.

Cockfight Network can be enjoyed in two methods: that participating in cockfights with chickens that users had raised, and that betting by predicting the game results.

3-1 CFN Tokens and Points

Cockfight Network uses four tokens and points: GMMT, CFN, CFN-Point, and CFN-GamePoint. It is possible to made exchanges between CFN ↔ CFN-Point ↔ CFN-GamePoint, and all exchanges are made at a 1:1 ratio.

GMMT : GMMT is a cryptocurrency coin which is used as gas fee when trading CFN.

CFN : CFN is a cryptocurrency token which is used for purchasing egg NFTs and NFT items.

CFN-Point : CFN-Point acts as an intermediary for exchange between CFN and CFN-GamePoint. Users can exchange CFN for CFN-Points and then convert them back to CFN-GamePoints.

CFN-GamePoint : CFN-GamePoints are points which are used for cockfight game participation rewards, game betting, betting rewards, etc. The acquired CFN-GamePoints can be exchanged back to CFN.

3-2 How to Purchase and Raise Egg NFTs

Cockfight Network allows users to purchase NFT eggs and raise them from hatching to chickens. Eggs can be purchased on the Cockfight Network exclusive minting page, and the price of each egg is 200 CFN.

A 3-day incubation period begins upon purchasing eggs, and the period can be shortened with a booster item.

There are two types of booster items that shorten the incubation period by 1 day or 3 days.

Incubation Stone

Effect : A stone-like device that shortens the incubation time by keeping the egg temperature constant. (-1day)

Quick Hatch Box

Effect : A device that uses temperature and humidity control and an oxygen circulation system to help eggs hatch quickly. (-3days)

When the incubation period ends, the egg hatches, and in this process, the existing egg NFT is incinerated. and a new chick NFT is minted. The gender of the chick is randomly determined, with 99.5% being born as a male and 0.5% being born as a female.

step 01

Egg

After 3 days

step 02

Chick

After 5 days

step 03

Chicken

About Cockfight Network (2/8)

step 01
Egg

Purchase of Egg

step 02
Chick

Hatching after 3 days → 100% probability of becoming a chick

Possible to distinguish between genders from becoming a chick

99.5% of eggs are born as male chicks, 0.5% of eggs are born as female chicks

step 03
Chicken

Hatched chicks grow into chickens through a 5-day raising process

When a chick becoming a chicken?

- Cocks : The first ability is randomly assigned to the cock, and the ability varies depending on the reinforcement method.
- Hens : Hens can receive 50 CFN per day as rewards for one year through staking.

Chicks grow into chickens through a 5-day raising period. The raising period can also be shortened with booster items, and there are items that shorten it by 1 day or 5 days.

Growth Syrup

| Effect : Syrups that promote body growth. (-1day)

Vital Boost Powder

| Effect : Powder-type growth boosters. Mixed with water or food to accelerate growth. (-5days)

Male chicks are born with 5 fixed stats.

> The initial stat values are randomly determined within the range of 1 to 3, and the sum of 5 stats is the same for all chicks, 10. (Example: Attack 3, Agility 1, Critical 3, Health Point 2, Speed 1 → 3+1+3+2+1 = 10)
>
> After that, users can use reinforcement items during the raising period to increase the desired stats. On the other hand, female chicks cannot participate in cockfighting games, so they have no stats and are not reinforced.

About Cockfight Network (3/8)

Male Chick 5 Stats and Reinforcement

There is the total of 5 strengthening items that strengthen each stat: Attack, Agility, Critical, Health Point, and Speed.

Adrenaline Shot

Dodge Tablets

Focus Serum

Speed Gel

Vital Inhaler

Attack

Item Name : Adrenaline Shot

Effect : Injectives that boost instant power and aggression. Invoke sudden energy.

Agility

Item Name : Dodge Tablets

Effect : A tablet that increases the body's agility to help avoid danger instinctively.

Critical

Item Name : Focus Serum

Effect : A liquid supplement that increases focus and eye clarity, allowing for more precise attacks.

Speed

Item Name : Speed Gel

Effect : Gel-type supplements that absorb quickly and boost instant energy and speed.

Health Point

Item Name : Vital Inhaler

Effect : A device that draws energy from the surroundings to restore your health.

When using a reinforcement item, one of the following 4 results will occur depending on the probability.

Corresponding Stat +1 Success Probability	Corresponding Stat +2 Success Probability	Failure To Reinforce (No Change in Ability)	Chick dies (Cannot be resurrected)
70%	**6.5%**	**20%**	**3.5%**

> Each chick can be reinforced up to 10 times, and the maximum value of each stat is limited to 10. In other words, once a specific stat value reaches 10, such stat can no longer be reinforced. In addition, it is possible to reinforce a chick only within the raising period (5 days), and the chick cannot be reinforced after the raising period ends. The total stats of a chick are 10 by default, and if it remains as it is without reinforcing, they become 10, and if it is reinforced up to 10 times and all +2 are applied, they become 30. In other words, the total stats of a chick after reinforcing converge between a minimum of 10 and a maximum of 30. When the raising period ends, a chick grows into a chicken, and in this process, the existing chick NFT is incinerated and a new chicken NFT is minted. When a chick grows into a chicken, the cock can participate in the cockfighting games, and the hen can be rewarded with CFN tokens through staking.

About Cockfight Network (4/8)

Cock: Participation in Game and Resurrection

Cocks can participate in the cockfighting games and earn rewards. Users decide whether or not to participate in the game, and can apply for participation at any time through the 'Participate' button on the site if users wish. However, users can only participate in one game with one application, and automatically being in a non-participation state after the game ends, users must apply every time users want to participate in the game. The probability of a Cock dying during the game is up to 40%, which is determined by the total stats and the amount bet on the game. The weighting of each factor affecting the probability of death is 30% for the stats and 10% for the betting amount, and the lower the total stats and the higher the betting amount, the higher the probability of death.

> If a Cock dies, it can be resurrected using a resurrection item. There is no limit to the number of resurrections, and the stats are maintained after resurrection, but the game record is reset.

Hen: Staking and CFN Rewards

Hens cannot participate in the game, but can receive 50 CFN rewards every day for 1 year. Rewards are only made during the hen NFT staking, and the hen must be unstaken to receive tokens.

However, rewards will stop immediately upon unstaking. A staking card with the unique number of the Hen is issued through Hen NFT staking by a user. This card serves as proof of NFT staking, and works in the method of exchanging the card for NFT when the user finds Hen NFTs in the future.

The staking card contains the following information:

Hen NFT Number

Unique number of the staked hen NFT

Staking Start Time

The time when the NFT was staked

Cumulated staking hour

Total accumulated staked hours

Cumulated reward count

Total amount of CFN rewarded through staking

Staking NFT owner wallet

Record of the wallet address of the NFT owner at the time of staking

Cock

Hen

The maximum number of hens that can be staked is 10,000, and once the limit is reached, no additional staking cannot be made until another user makes hens unstaking. The current number of staked hens and the amount of CFN my hens have been rewarded can be checked in real time on the details page. A hen becomes inactive when it receives a total of 18,250 CFN (50 CFN x 365 days) in one year. Inactive hens cannot be resurrected even if they use resurrection items.

About Cockfight Network (5/8)

3-3 Cockfighting Games and Reward System

Only Cocks can participate in the cockfighting games, and users directly decide whether or not to participate in the game. When a user makes a chicken participate in the game, an opponent chicken is randomly matched. Once the matching is complete, participation cannot be canceled, and it can be canceled at any time while in the waiting state before the opponent chicken is determined. After the game ends, the chicken automatically converts to a non-participating state.

The game is played in two ways: normal matching games and tournament matches.

Normal Match

In the normal match, when a user makes a chicken participate in a game, an opponent is randomly matched with the chickens waiting to be matched. There are three results in the normal match: win/draw/lose, and the winner is automatically determined by combining each chicken's five stats and random elements. At the result of the normal match, the chicken that loses the game can die. The probability of death is up to 40%, and the lower the total stats and the larger the amount bet on the game, the higher the probability of death. A dead chicken can only be restored by using a resurrection item.

In addition, the reward is given to the owner of the chicken that participated in the game in the normal match.

Winner

2%

of the total amount bet on the game

Loser

1%

of the total amount bet on the game

Draw

1.5%

of the total amount bet on the game

> All rewards are paid in CFN-GamePoints, which can be exchanged for CFN.

Tournament Match

In the tournament match, regardless of whether the chickens participate in the game, the top-ranked chickens are randomly matched among the chickens that have previously participated. The results of the tournament match are determined only by wins and losses, without a draw, and only the winning chicken can advance to the next round. The tournament match is played in the round of 16.

The tournament match is also an event match, so even if the game is lost, the loser will not die. The rewards for participating in the game are higher than those for the normal matche, and are paid differentially to the chicken owner according to the ranking.

1st place

5%

of the total amount bet on the game

2nd place

4%

of the total amount bet on the game

Other ranks

3%

of the total amount bet on the game

> All rewards are paid in CFN-GamePoints, which can be exchanged for CFN.

About Cockfight Network (6/8)

	Matching method	Result type	Death	Reward
Normal match	Randomly matched among the chickens waiting to participate	Win, draw, loss	Maximum death rate 40% The lower the total stats and the higher the bet, the higher the probability	Winner: 2% Draw: 1.5% Loser: 1%
Tournament match	Among the chickens with previous game history, the top-ranked chickens are randomly matched	Rankings are determined by a win/lose tournament	No deaths	1st place: 5% 2nd place: 4% Other rankings: 3%

All game results are transparently recorded on the blockchain, and betting amounts and game participation rewards are also publicly made on the platform. This is an alternative that can effectively solve the problems of existing cockfighting, such as match fixing and opaque betting transactions.

3-4 Cockfight Network Betting System

Cockfight Network not only supports the function of getting rewards by making chickens participate in games, but also supports the function of predicting game results and getting rewards through betting.

- **Betting Basics**

Cockfight Network deducts 5% of the betting amount as a commission, which is used for platform operation and maintenance. All bets and dividends are made in CFN-GamePoint (CFN-GP), and the minimum amount that can be bet for game per person for both normal matches and tournament games is 1 CFN-GP, and the maximum amount is 20,000 CFN-GP. Normal matches allow for single, multiple, and duplicate betting, and multiple betting allows for up to 6 matches at once. In tournament matches, only single and duplicate betting is allowed, and multiple betting is not supported. The maximum odds are limited to 100 times, and betting cannot be made if the odds exceed 100 times. Betting can only be cancelled within the specified betting time, and cannot be cancelled after the betting time has ended.

About Cockfight Network (7/8)

General game betting system

Match Screen
(As of February 2025)

step 01

Game selection

Users can select the game they want among the ongoing cockfighting games and place a bet. Each game displays the information of the participating chickens (stats, past records), odds, and game start time.

step 02

Betting amount setting

Select one of ① 1st chicken wins, ② 2nd chicken wins, and ③ draw in the selected game, then set the betting amount. Betting is done with CFN-GP, and users can bet from the minimum of 1 CFN-GP to the maximum of 20,000 CFN-GP.

Three betting methods for normal matches

(1) Single betting: This is the method of selecting one game and placing a bet.

(2) Multiple betting: This is the method of betting on up to 6 games at once. If the odds exceed 100 times, users cannot bet, and can earn a reward if guessing the results of all the games bet on.

(3) Duplicate betting: This is the method of placing multiple bets on the same game. Users can bet on different results, such as win, draw, or loss, and also bet repeatedly on a specific outcome (e.g. win).

step 03

Game Start

The game starts at a set time and can be watched in real time. Win or loss of all games are automatically determined by combining the 5 stats of the chicken and random elements.

step 04

Game End

The results of the game are immediately recorded on the blockchain.

step 05

Betting Reward

Rewards are distributed to users who bet according to the results, and the reward amount is automatically calculated based on the betting amount and odds.

About Cockfight Network (8/8)

Tournament Match Betting System

Toumament Screen
(As of February 2025)

step 01

Chicken Selection

When a tournament match is open, users can select the desired chicken and place a bet. The information (stats, past records), odds, and game start time of the chickens participating in the game are displayed.

step 02

Betting Amount Setting

After selecting one of the selected chickens: ① 1st place, ② Advancing to the finals, ③ Advancing to the semifinals, set the betting amount. Betting is done with CFN-GP, and users can bet from a minimum of 1 CFN-GP to a maximum of 20,000 CFN-GP.

Two Betting Methods for Tournament Matches

(1) Single Betting: This is the method of selecting a chicken and pacing a bet.

(2) Duplicate Betting: This is the method of betting on the same chicken multiple times. Users can bet on different results among 1st place, advancing to the finals, and advancing to the semifinals, and also bet repeatedly on a specific result (e.g. 1st place).

step 03

Game Start

The game starts at the set time and can be watched in real time. Win or loss of all games are automatically determined by combining the 5 stats of the chicken and random elements.

step 04

Betting Rewards

Once all tournament matches ends, rewards are distributed to users who bet according the results, and the reward amount is automatically calculated based on the betting amount and the odds.

3-5 NFT Marketplace

In Cockfight Network's marketplace, users can purchase and sell various NFTs, such as chicks, chickens. When selling a Cock, the game record is transferred to the new owner, but the reward record is reset. Hens cannot be sold in the marketplace while staking, and must be unstaken to be sold. If there is a remaining function that can be rewarded, this function is transferred to the new owner. The payment method of Cockfight Network's marketplace uses CFN token. The NFT marketplace is scheduled to open in the future.

Business Model

Business Model

Cockfight Network is the blockchain-based game and marketplace platform using CFN tokens. This platform provides users with a variety of experiences from purchasing egg NFTs to raising chicks, cockfighting games, betting, and NFT trading.

> CFN is the core payment and transaction method of Cockfight Network.

Cockfight Network operates based on four main revenue models: ① Egg NFT sales, ② Item NFT sales, ③ Cockfight betting fees, and ④ NFT secondary protocol fees.

Egg NFT sales

Egg NFTs are essential assets of Cockfight Network, and users must purchase them to start the game. Eggs are sold for 200 CFN per egg, existing egg NFTs are incinerated when eggs are hatched, and there is continuous demand. The number of Egg NFTs issued is unlimited, and 99.5% are born as male chicks and 0.5% as female chicks. Male chicks can die during the reinforcement process or in case of losing in cockfighting games, and hens also become inactive after receiving CFN for one year. Through this, Cockfight Network induces continuous purchases from new and existing users and generates stable revenue.

Item NFT Sales

We sell various raising items that reinforce chicks' stats or shorten their growth time, as well as items that resurrect dead Cocks, in the form of NFTs. Raising item NFTs that help chicks grow or reinforce their stats are essential elements for increasing competitiveness in the game. In particular, the reinforcement items are more likely to result in repeat purchases due to the probability-based reinforcement system (success/failure/death). The booster items that shorten hatching and raising periods can also be sold continuously to users who want to grow quickly, so high additional profits can be expected.

Cockfight Betting Fee

Cockfight Network operates a system that allows users to predict the results of cockfighting games and place bets, and deducts 5% of the betting amount as a platform fee. In case of fees deducted from normal matches, 3% of them are paid as rewards to chicken owners who participated in the game, and the remaining 2% becomes the foundation's revenue. Tournament matches are event games, and all deducted fees are paid to owners of chicken which participated in the game. By setting a betting limit (up to 20,000 CFN-GP) and odds (up to 100 times), users' active participation is encouraged, and in case of large-scale betting, the fee revenue can also increase exponentially.

NFT Secondary Protocol Fee

When NFTs, such as chicks, chickens, etc., are traded in Cockfight Network's marketplace, a certain percentage of the protocol fee is charged. Users purchase and sell NFTs to obtain stronger chickens, and especially Cocks with excellent stats or hens with remaining reward periods are likely to be traded at high prices. This allows Cockfight Network to generate continuous revenue while activating the NFT ecosystem.

Through this revenue model, Cockfight Network can build a stable economic structure for both new user inflow and existing user retention, and secure the sustainability of the game ecosystem.

Ecosystem

5-1 Cockfight Network Platform

5-2 NFT Marketplace

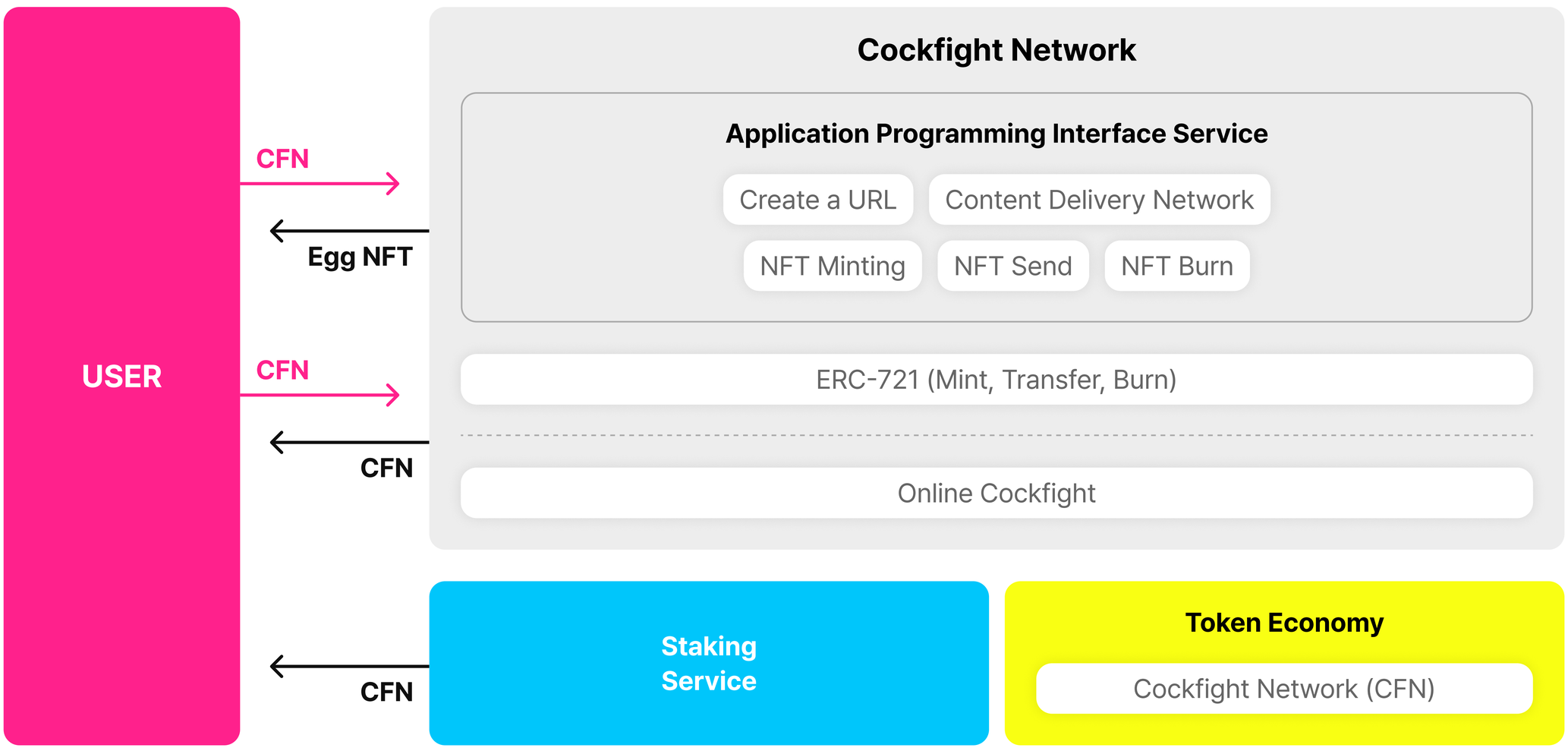
5-3 Token Economy

5-4 CFN-Point Staking

Ecosystem (1/3)

5-1 Cockfight Network Platform

The Cockfight Network project is the project that has improved various problems that have arisen from cockfighting and be reborn as a game, adding the fun element. Cockfight Network expands to the NFT marketplace service area with focusing on the game service. Users expand the ecosystem through various activities, such as purchasing and raising egg NFTs on Cockfight Network, participating in or betting on cockfighting games, etc. CFN, the base currency of the platform, is converted into CFN-GamePoint (CFN-GP), which is a point within the platform, and is used for all transactions and rewards.



On the Cockfight Network platform, users can purchase egg NFTs, raise them into chickens, and then participate in cockfighting games. During the raising process, users can raise chicks into chickens with different ability through growth promotion items and reinforcement items. Where participating in a cockfight game, a user can receive a certain percentage of the betting amount as a reward regardless of win or lose, and if betting on the game, the user will be rewarded according to the results and odds. If a user raises a hen, the user can receive CFN as the reward for one year.

> Cockfight Network (CFN) serves as the core base currency of the Cockfight Network platform. It is the basic payment method when using platform services, and CFN-GamePoint (CFN-GP) is used when betting on cockfight. CFN is a key means of maintaining and sustaining the platform ecosystem, through which the platform forms a virtuous cycle structure.

Ecosystem (2/3)

5-2 NFT Marketplace

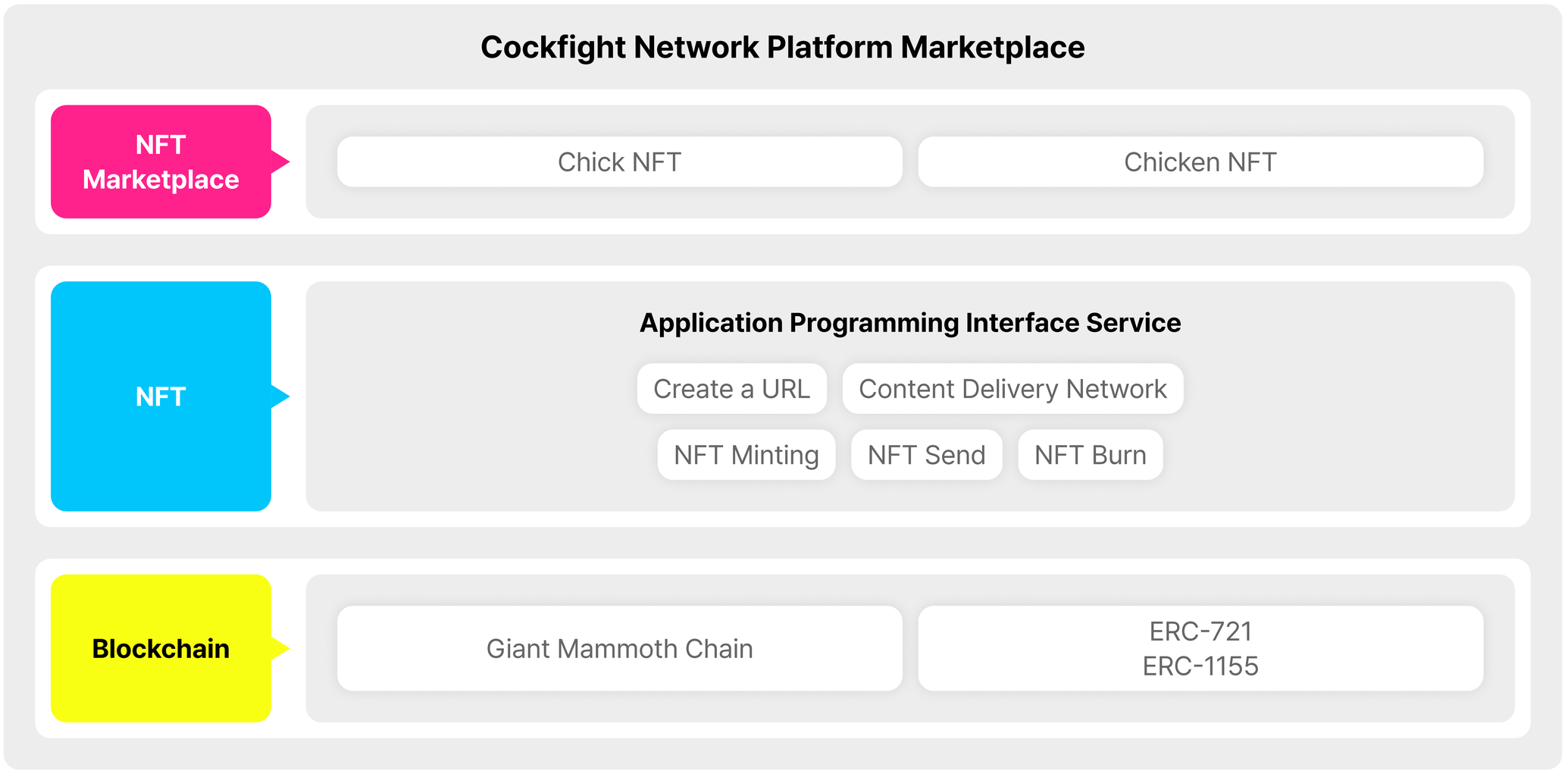
In Cockfight Network's NFT Marketplace, the various NFT including chicks, chickens, etc. are freely traded between users. The basic payment methods of the marketplace are CFN, and the appropriate blockchain standard is applied depending on the type of NFT being traded. Chick NFTs and chicken NFTs are issued based on ERC-721, the NFT standard of Ethereum, and all entities have unique characteristics. On the other hand, consumable items, such as raising items or resurrection items, are issued using the ERC-1155 standard.

- **ERC-721**

ERC-721 is the standard for NFTs (non-fungible tokens), commonly referred to as "digital certificates", and is the open standard that defines how to create and manage unique assets on the Ethereum blockchain. While most common tokens are fungible, ERC-721-based tokens each have unique properties and are non-fungible. In Cockfight Network, egg NFTs, chick NFTs, and chicken NFTs are all issued based on ERC-721, and each entity has independent value as a sole and unique character.

- **ERC-1155**

ERC-1155 is one of the smart contract standards used in the Ethereum blockchain, and is designed to issue and manage various types of tokens within a single smart contract by combining the functions of **ERC-20 (fungible token)** and **ERC-721 (non-fungible token)**. In Cockfight Network, consumable items, such as raising items and resurrection items, are issued based on the ERC-1155 standard. These items are replaceable within the same type, allowing users to trade them freely as needed.



5-3 Token Economy

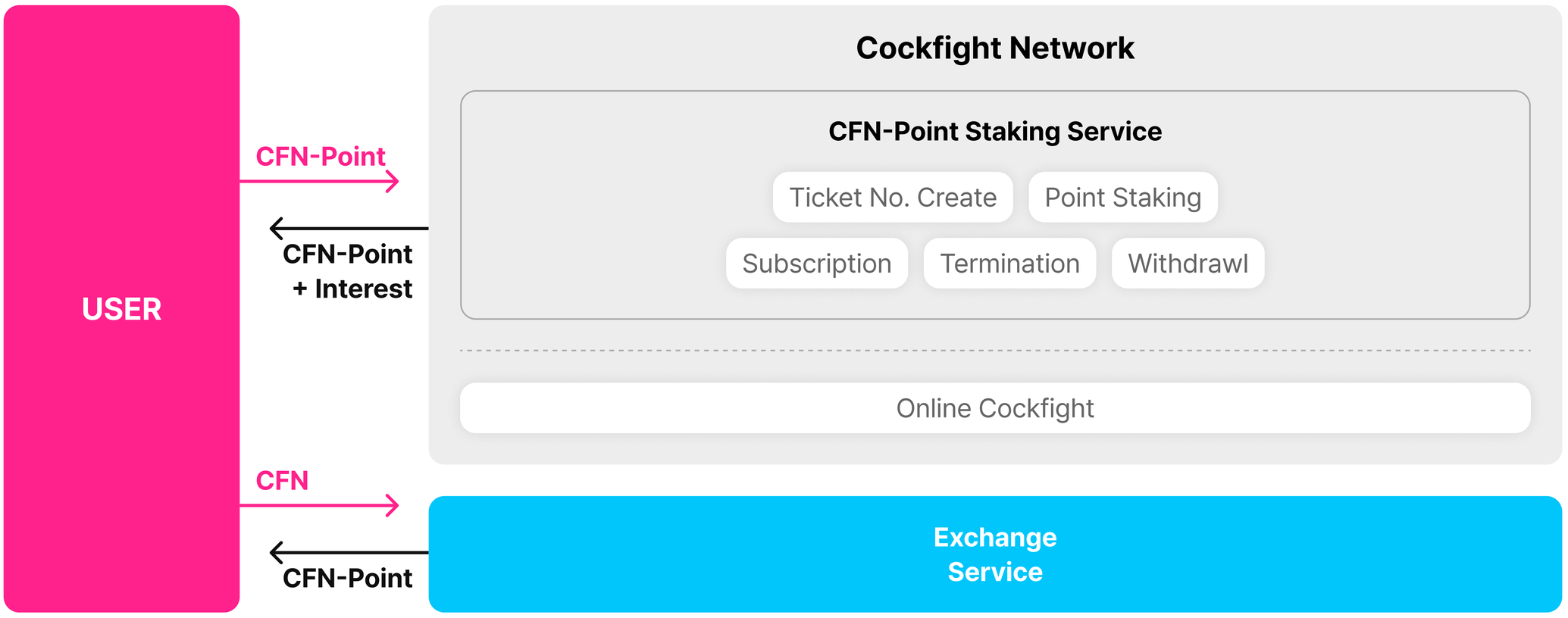
The Cockfight Network ecosystem builds its token economy by the media of the Cockfight Network (CFN) issued on the basis of the Giant Mammoth Chain. CFN is used as the platform's base currency and is used as the main means of value exchange and reward. Users can manage and use CFN through the GM Wallet wallet app that supports GMMT.

Ecosystem (3/3)

5-4 CFN-Point Staking

Cockfight Network offers a **CFN-Point staking service** that provides users with an opportunity to manage their point-based assets.

This service allows users to re-stake the CFN-Points they've earned within the platform, generating returns based on a fixed term and interest rate.



Each staking product comes with a specific duration and interest rate, and users can receive both the principal and interest upon maturity. Additionally, the accumulated CFN-Points can be exchanged for CFN Tokens to be cashed out, or converted into CFN GamePoints for use as in-game assets, offering flexible utility options.

Token Plan

6-1 Token and NFT Issuance Plan

6-2 Token Distribution Plan

Token Plan (1/2)

6-1 Token and NFT Issuance Plan

Cockfight Network adopted the Giant Mammoth Chain network in consideration of gas fee reduction, quickly processing speed, and high security. The platform uses Cockfight Network (CFN) tokens (ERC-20) issued based on the Giant Mammoth Chain as the means of payment, and NFT eggs are issued using Ethereum's NFT standard specification ERC-721, and NFT items are issued using ERC-1155.

The plan to issue Cockfight Network (CFN) and NFT is as follows:

Cockfight Network Matrix

Token Name	Cockfight Network
Token Symbol	CFN
Standard	Giant Mammoth Chain
Total Supply	1,000,000,000 CFN
Contract Address	0×734bf3a059ee840a910e02e477049ef9c1a644ab

NFT Matrix

NFT Name	CFN Egg
NFT Symbol	CFNE
Standard	ERC-721(Ethereum)
Total Supply	Unlimited
Contract Address	0xf41B0eb99e5c8F34Dcd9cc258791B013b9096B96

NFT Name	CFN Male Chick
NFT Symbol	CFNM
Standard	ERC-721(Ethereum)
Total Supply	Unlimited
Contract Address	0×18A06259f5eB7cF900b10B8EEe07F334F1390096

NFT Name	CFN Female Chick
NFT Symbol	CFNF
Standard	ERC-721(Ethereum)
Total Supply	Unlimited
Contract Address	0xc98477671004F9cFE1FCbFB06E6EDD6C9af7ceeE

NFT Name	CFN Cock
NFT Symbol	CFNC
Standard	ERC-721(Ethereum)
Total Supply	Unlimited
Contract Address	0×3b73AFfeDB9FF0F61424D89aCBe68f72e18Fc672

NFT Name	CFN Hen
NFT Symbol	CFNH
Standard	ERC-721(Ethereum)
Total Supply	Unlimited
Contract Address	0xbe794F3C58bD0F51F31151e197c538998279F68a

Token Plan (2/2)

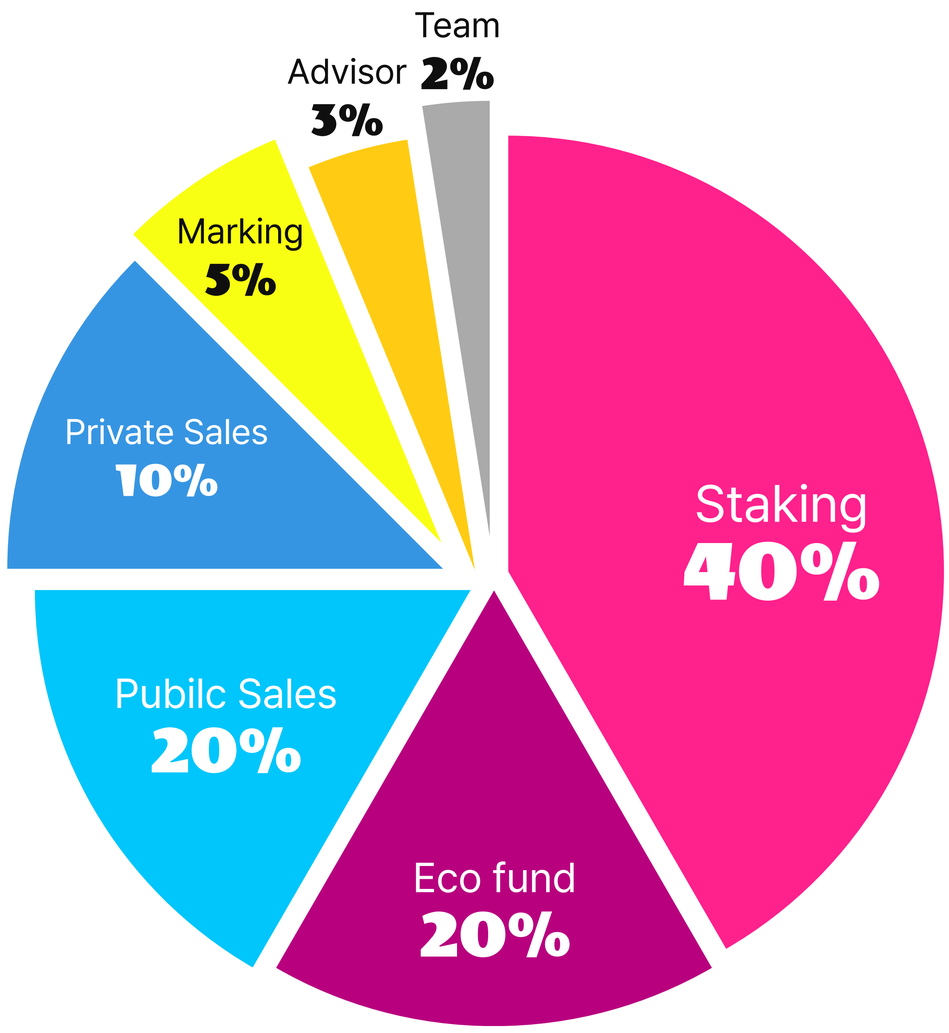
NFT Name	CFN Egg Item
NFT Symbol	CFNEI
Standard	ERC-1155(Ethereum)
Total Supply	Unlimited
Contract Address	0×46E4b8c4CF483a324ec3a3535F3881b510a82A37

NFT Name	CFN Chick Item
NFT Symbol	CFNCI
Standard	ERC-1155(Ethereum)
Total Supply	Unlimited
Contract Address	0xc64F5d35138558fF51d871e742308B5d13410943

NFT Name	CFN Revive Item
NFT Symbol	CFNRI
Standard	ERC-1155(Ethereum)
Total Supply	Unlimited
Contract Address	0×2b8e6eFE8fC36b6D6A02BF2d556747d024E16C63

6-2 Token Distribution Plan

Cockfight Network (CFN) distributes tokens as follows: 10% for the initial private sale, 20% for the public sale, 20% for the eco fund for ecosystem creation and maintenance, 5% for the marketing to activate the ecosystem, 3% for advisors contributing to the ecosystem, 2% for the team, and 40% for the CFN staking.



Staking	**40%**
Eco fund	**20%**
Public Sales	**20%**
Private Sales	**10%**
Marking	**5%**
Advisor	**3%**
Team	**2%**

The Recycle fund created through the Cockfight Network (CFN) are also planned to be operated as funds for research and development personnel recruitment and management, service and business model advancement, system development costs, service personnel for the ecosystem, marketing costs for online/offline advertising execution, ecosystem expansion, etc.

Cockfight Network

Raise your own chicken from egg to Battle !